

# Advanced different-space publishing

## Overview

In this example, we'll look at some advanced markup including customized approvals, queued actions, custom events, and error handling.



### Before you start

If you haven't already done so, please read [Different-space publishing](#) and complete the required configuration for the local instance of Confluence.

## Basic Markup

Here is the basic markup from the [Different-space publishing](#) page.

```
{workflow:name=Different-space Publishing}
  {state:Editing|submit=Review}
  {state}
  {state:Review|approved=Published|rejected=Editing}
    {approval:Review|assignable=true}
  {state}
  {state:Published|final=true|updated=Editing}
  {state}
  {trigger:statechanged|state=Published}
    {publish-page}
  {trigger}
{workflow}
```

While the above example will enable the different-space publishing, there are some potential issues that should be considered:

- how long does the content take to publish, particularly in cases where [several pages might be published](#) at the same time?
- what happens if an error occurs? The publishing app might be mid-upgrade, or the configuration could be invalid, etc.

To accommodate these potential issues, we'll make the following updates to the workflow markup

1. Add a new **Synchronise** state which will trigger the publishing process
2. Add some custom events to handle success and failure scenarios
3. Add an **Error** state to decide what happens if synchronization fails

## Adding the states

Here is the markup from above, with the added states **Synchronise** and **Error**.

We have also

- updated the trigger to be activated by the **Synchronise** state change rather than the **Published** state
- also, the **Review** state will now transition to **Synchronise** instead of **Published** when approved

```

{workflow:name=Different-space Publishing}
  {state:Editing|submit=Review}
  {state}
  {state:Review|approved=Synchronise|rejected=Editing}
    {approval:Review|assignable=true}
  {state}
  {state:Synchronise}
  {state}
  {state:Error}
  {error}
  {state:Published|final=true|updated=Editing}
  {state}
  {trigger:statechanged|state=Synchronise}
    {publish-page}
  {trigger}
{workflow}

```

## Improving the states

Currently, the **Synchronise** state will show the [default state selection drop-down](#), which isn't what we want.

Let's hide that using the `hideselection` parameter, and we'll also give the state a `description` to explain what's going on to anyone who opens the [workflow popup](#) during synchronization.

```

{state:Synchronise|hideselection=true|description=Content synchronization in progress, please wait...}
{state}

```

We should probably show an on-screen message during synchronization too, using a `{set-message}` action in the trigger.

```

{trigger:statechanged|state=Synchronise}
  {set-message}
    Content synchronization in progress...
  {set-message}
  {publish-page}
{trigger}

```

Our **Error** state also needs some work. Let's

- add buttons to **Retry** or **Ignore** – we can achieve that using a customized `{approval}`
- hide the **Error** state from the [Progress tracker](#) using the `hidefrompath` parameter
- set the color for the state to be red

```

{state:
Error|colour=#ff0000|approved=Synchronise|rejected=Published|hidefrompath=true|description=Synchronization
failed, what do you want to do?}
  {approval:Error|approve=Retry|reject=Ignore}
{state}

```

## Queued and custom triggers

Complex content might take a few moments to synchronize, especially if an entire page hierarchy is being published at the same time.

So we'll **queue** the actions in the trigger.

Here's the updated trigger set on the state change event to the **Synchronise** state.

```
{trigger:statechanged|state=Synchronise|queue=true}
  {set-message}
    Synchronising content...
  {set-message}
  {publish-page}
{trigger}
```

If the server is busy, it may take a moment before the queued actions are processed.

We want the **synchronizing** message to be displayed as quickly as possible, so let's split that out into a separate trigger that uses the **pageapproved** event instead.

```
{trigger:pageapproved|approval=Review}
  {set-message}
    Synchronizing content...
  {set-message}
{trigger}
{trigger:statechanged|state=Synchronise|queue=true}
  {publish-page}
{trigger}
```

The **pageapproved** event is sent before the state changes, and thus before the **statechanged** event.

We're almost finished.

The last thing we need to do is handle the outcome of the **{publish-page}** action – to achieve that we can use the **newevent** parameter.

- the **newevent** parameter creates a new custom event after the actions in the trigger have been completed
- we'll call this event **AfterSync**

In addition to creating the event, the **newevent** does two other things

- it sends a **success** flag to any trigger or triggers listening to the event – this indicates whether the actions in the original trigger were successful or not
- if errors occur whilst processing the actions, the **@errorMessage@** value reference will also be set in triggers listening to the new event

It's perfect for our needs, almost as if **newevent** was created precisely for this purpose.

```
{trigger:statechanged|state=Synchronise|queue=true|newevent=AfterSync}
  {publish-page}
{trigger}
{trigger:AfterSync|success=true}
  {set-message:style=success|duration=PT1M}
    Synchronisation complete, content is published!
  {set-message}
  {set-state:Published|comment=Synchronization completed successfully}
{trigger}
{trigger:AfterSync|success=false}
  {set-message:style=error}
    Synchronization failed.
    @errorMessage@
  {set-message}
  {set-state:Error|comment=Synchronization failed}
{trigger}
```

## Putting it all together

Here's the finished workflow.

```

{workflow:name=Different-space Publishing}
  {state:Editing|submit=Review}
  {state}
  {state:Review|approved=Synchronise|rejected=Editing}
    {approval:Review|assignable=true}
  {state}
  {state:Synchronise|hideselection=true|description=Content synchronisation in progress, please wait...}
  {state}
  {state:
Error|colour=#ff0000|approved=Synchronise|rejected=Published|hidefrompath=true|description=Synchronization
failed, what do you want to do?}
    {approval:Error|approve=Retry|reject=Ignore}
  {state}
  {state:Published|final=true|updated=Editing}
  {state}
  {trigger:pageapproved|approval=Review}
    {set-message}
      Synchronising content...
    {set-message}
  {trigger}
  {trigger:statechanged|state=Synchronise|queue=true|newevent=AfterSync}
    {publish-page}
  {trigger}
  {trigger:AfterSync|success=true}
    {set-message:style=success|duration=PT1M}
      Synchronisation complete, content is published!
    {set-message}
    {set-state:Published|comment=Synchronization completed successfully}
  {trigger}
  {trigger:AfterSync|success=false}
    {set-message:style=error}
      Synchronization failed.
    @errorMessage@
    {set-message}
    {set-state:Error|comment=Synchronization failed}
  {trigger}
{workflow}

```